

# BATTLETECH™

## 'MECH RECORD SHEET

### MECH DATA

Type: Golem GL-02

Movement Points: Tonnage: 90  
Walking: 4 Tech Base: Inner Sphere  
Running: 6 3067  
Jumping: 0 E/X-X-E-D

### Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	LRM-10	RT	4	1/m	6	7	14	21
2	ER Medium Laser	RT	5	5 [DE]	-	4	8	12
1	Medium Pulse Laser	RT	4	6 [P]	-	2	4	6
1	LRM-10	LT	4	1/m	6	7	14	21
2	ER Medium Laser	LT	5	5 [DE]	-	4	8	12
1	Medium Pulse Laser	LT	4	6 [P]	-	2	4	6
1	LB 10-X AC	RA	2	10	-	6	12	18
				[DB, C/S/F]				
Ammunition Type			Rounds					
LRM-10			24					
LB 10-X (Slug)			10					
LB 10-X (Cluster)			10					

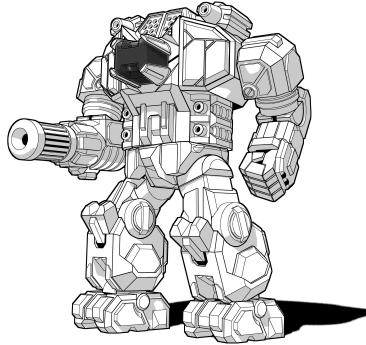
Cost: 22,610,380 C-Bills  
+92,000 (ammo)

BV: 1,864  
Weapon Heat (38,0)  
Dissipation (34)

### WARRIOR DATA

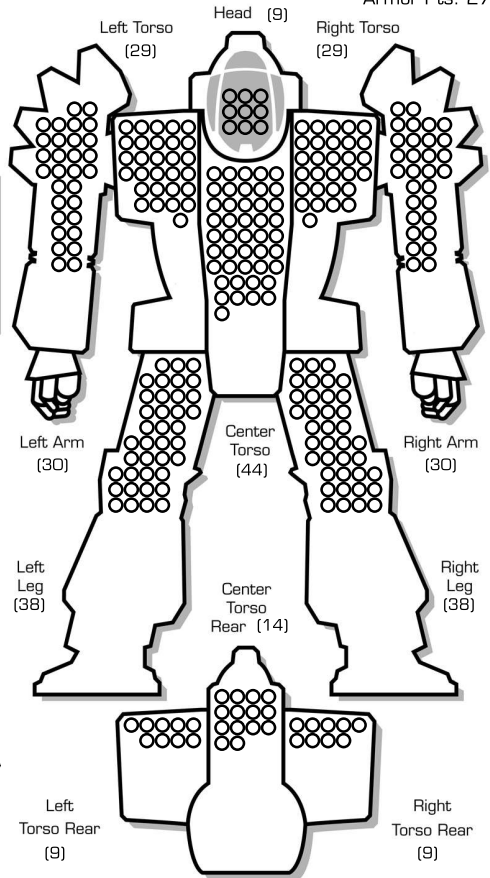
Name:  
Gunnery Skill: 4 Piloting Skill: 5  
Hits Taken  
Consciousness#

1	2	3	4	5	6
3	5	7	10	11	Dead



### ARMOR DIAGRAM

Armor Pts: 279



### CRITICAL HIT TABLE

#### Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Double Heat Sink
- Double Heat Sink

- Double Heat Sink
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

#### Left Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

- LRM-10
- LRM-10
- @LRM 10 (12)
- Medium Pulse Laser
- ER Medium Laser
- ER Medium Laser

#### Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again

#### Head

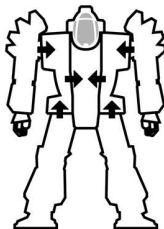
- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- Life Support

#### Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Roll Again
- Roll Again

Engine Hits ○○○  
Gyro Hits ○○  
Sensor Hits ○○  
Life Support ○



Damage Transfer Diagram

#### Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- LB 10-X AC
- LB 10-X AC
- LB 10-X AC

- LB 10-X AC
- LB 10-X AC
- LB 10-X AC
- @LB 10 X Slug (10)
- @LB 10 X Cluster (10)
- Roll Again

#### Right Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

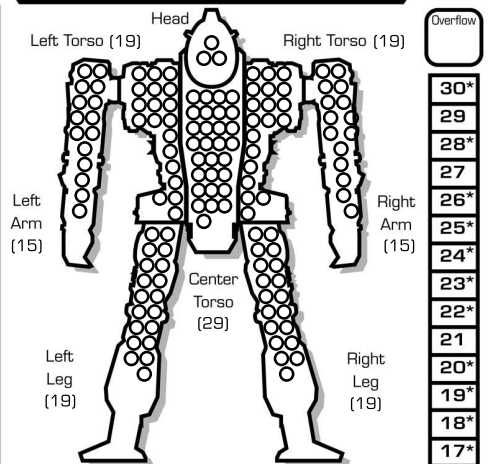
- LRM-10
- LRM-10
- @LRM 10 (12)
- Medium Pulse Laser
- ER Medium Laser
- ER Medium Laser

#### Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again

### INTERNAL STRUCTURE DIAGRAM

Heat Scale



### HEAT DATA

Heat Level*	Effects	Heat Sinks:
30	Shutdown	17 (34) Double
28	Ammo Exp. avoid on 8+	○○○○
26	Shutdown, avoid on 10+	○○○○
25	-5 Movement Points	○○○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp. avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp. avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○○○
14	Shutdown, avoid on 4+	○○○○
13	+2 Modifier to Fire	○○○○
10	-2 Movement Points	○○○○
8	+1 Modifier to Fire	○○○○
5	-1 Movement Points	○○○○